

Script Name:

Period Compensation (take from highest to lowest) Overspill

Script Type:

Period

Overview

This script is designed to contribute pay rules by taking hours from the highest rate to the lowest rate to make up the basic hours deficit, with an overspill.

Dependencies

No dependencies.

Operation Example

- Employee needs to work 40 hours before overtime can be earned. They can get a further 5 hours at x1.5 and then anything after that will pay towards x2.0
- Last week an employee only worked 38 hours but worked overtime on other days. The hours would be 38:00 basic, 5:00 x1.5, 1:00 x2.0.
- The system will claw time back from the highest rate, which would leave the system as 40:00 basic, 4:00 x1.5, 0:00 x2.0.

Configuration

- Assigned via the period schedule.

Notable Fields

No notable fields.